Release Notes for version 8.4.0.0

Important Updates: This section of items is intended to feature some of the key updates to the DockMaster Application

Module	Issue	Correction/Change
FOR ALL **WINDOWS 7** USERS WITH **ELO** MONITORS: Important! If you are running Point of Sale on Windows 7 **AND** using one of the ELO supported monitors for touch capability, you must use the ELO Single Touch Driver version 5.8.0. CLICK HERE to download this driver. Contact support@dockmaster.com for detail.		
ALL	Rebranded to DockMaster	We have rebranded the system to use the DockMaster name and logo once again. Installation directories on workstations will also be updated to use DockMaster Software folder paths
Point of Sale	Issues have been reported with slowness for processing, locked processes and the program becoming non-responsive	We have rewritten some of the back end processes to cache certain data upon initial login to POS and to minimize unnecessary locks wherever possible, especially during the finalization of a sales ticket. These overall changes to the processing should improve the end user experience.
Time Card and Labor Entries	Issues have been reported when a technician's hours cross over the midnight hour to log overnight time, and the system not correctly reflecting appropriate hours.	To correct the issue going forward, time entries will now automatically split at the midnight hour to create two separate entries. For example, if a user clocks in at 9 pm, and clocks out at 4 am, their time will create an entry to track from 9:00:00 pm to 11:59:59 pm, and a second entry from 12:00:00 am to 4:00:00 am. For a user that accidentally forgets to clock out at the end of the day, their time card should be modified to delete the second entry (the one that started at midnight) and then to secondarily edit the original entry that started on the first day.

Accounts Payable

Type	ID	Issue	Correction/Change
Bug	33464	Invoicing - Maintain Invoices: Inaccurate error messaging displayed	When entering negative invoices (credits), an incorrect error message referencing the number of payments was presenting, rather than identifying that the debits don't equal credits. The error message going forward will be corrected.

Accounts Receivable

Type	ID	Issue	Correction/Change
Bug	34058	Cash Receipts: Incorrectly using Inventory location when a clerk is not set to override	Corrected an issue where cash receipts was not correctly using a clerk's configuration settings to prevent a location override.
Bug	34080	Charges - Create Finance Charges: Finance charges can be	Corrected an issue where credit installments being created were causing the system to

Type	ID	Issue	Correction/Change
		created when customer has negative balance	incorrectly calculate finance charges on zero balances.
Bug	33987	Invoice/Statement - Print A/R Statements: Customers receive AR statement when Open Item A/R and send statement are unchecked	Corrected an issue where customer AR statements were being incorrectly generated if they have an open balance. If the customer is flagged not to receive a statement, it will no longer print.
Bug	35026	Auto Cash Receipts: Incorrect authorization code for Worldpay processing	Updated auto cash receipts to reflect the correct authorization code when using Worldpay credit card proceessing.

Inventory Management

Type	ID	Issue	Correction/Change
Bug	33289	Inventory Parts Maintenance: Recommend purchases not working for the parts that have safety stock > 999	Corrected an issue with Inventory Parts data being stored in the database. When a value for Recommended Level, Safety Stock, Multiple Order Quantity, Minimum Order Quantity and Maximum Order Quantity fields exceeded 999, data was incorrectly stored with a comma in it (One Thousand units would be stored as "1,000"), causing various reports to incorrectly calculate results. This was most visible in Recommended Purchases. Commas will no longer be stored in the back end when saving amounts greater than 999.
Bug	33458	Inventory Parts: The first Inventory part number reverted to the original part number after save, and all other vendor part number are cleared after save	Corrected an issue in Inventory Maintenance where vendor part numbers would not be maintained correctly when the vendor part number differed from the main part number and multiple vendors were added for a single part. For example, if a part of 00123 existed in DockMaster, and the first vendor's part number was ABC, and the second vendor's part number was DEF, upon save, the first vendor's part would be changed to 00123 and the second vendor's part would become blank. Going forward, vendor part numbers will maintain as expected.
Bug	33784	Order Entry: Printed and posted orders still open when they should be showing as closed	Corrected a problem with Order Entry payments being posted. After an order has been posted (with or without full payment) to Accounts Receivable, the order remained open and the buttons allowing invoicing and posting were not greyed out. Going forward, after an order is posted, the post and generate invoice buttons will be deactivated. Any unpaid balance against the order will correctly show in Accounts Receivable for any additional payment as needed.
Bug	33991	Purchasing - Inventory Receiving: F8 inventory maintenance works in a empty row	When receiving inventory without a PO associated, if F8 (open Inventory Maintenance) was pressed against a blank row, Inventory Maintenance would bring up the first part in the parts grid on the receiving tab. Corrected this issue by only allowing a blank row to do an F6 search (to find a part for receiving). F8 Inventory

Type	ID	Issue	Correction/Change
			Maintenance lookups will be available for any qualified part added into the grid.
Bug	32686	Purchasing - PO Entry: When adding a new vendor part from PO, vendor part number does not save on the vendor record	Corrected a problem that existed when placing a Purchase Order for an item and using the F9-Inventory Maintenance menu option from the PO grid for adding the new part. The part number was not being saved under the vendor tab, making the part number unprintable. This correction will save the part number to both the vendor part number and to the manufacturer part number when either is blank during this method of creating a new part.
Bug	33341	Purchasing - PO Entry: Unable to mark a single item as closed	Corrected an issue where a PO was not allowing a single item to be closed.
Bug	34796	Purchasing - Inventory Receiving: Add F8 Inventory Maintenance option during receiving	Added an F8 menu option to open Inventory Maintenance from Inventory Receiving to manage parts information during the receiving process.
Bug	34800	Purchasing - Vendor Returns: Save button allows returns form to be reopened	Added a reopen button to the Vendor Returns process to allow better control over user's ability to save vs. reopen a return.
Bug	34872	Purchasing - PO Entry: Allow an order quantity to be overridden when a multiple quantity is defined for the part	Added back the ability for a user to override the order quantity when a multiple order quantity on a part is defined, and the purchase order is being placed for a quantity outside of that multiple. Going forward, users will be prompted with a warning, but allowed to proceed.

Marina Maintenance

Type	ID	Issue	Correction/Change
Bug	32094	Billing Functions - Process Storage Bills: Error message shows up when process storage bills	Processing storage bills will no longer present a message and stop processing for Monthly Billing Codes with an error indicating that charges couldn't be created on a certain date for a certain company, resulting in an invalid GL Account Period. Monthly bill codes were incorrectly being treated like an installment.
Bug	33706	Billing Functions - Process Storage Bills: The first installment is wrong in the invoice	Corrected an imbalance between actual installments and proposed installments for processing storage bills. When the value of installments is not equal across all installments (one payment is lower than the others), that installment will now be recorded as the final installment due for the overall bill.
Enhancement	30391	Visual Marina - Boat Placement/Place Selected Boat: Display warning for Beam and draft	Added a warning message in Visual Marina to alert users when trying to assign a boat to a slip and the length, width and/or draft of the boat exceeds the allowance for the selected slip.

Type	ID	Issue	Correction/Change
Enhancement	33042	Visual Marina: Display weight and error message when weight exceeds allowance	In Visual Marina, added a warning message to the user to alert them when they attempt to assign a boat to a slip and the boat's weight exceeds the allowance on file for the slip.

Non-Specific

Type	ID	Issue	Correction/Change
Enhancement	33906	Add scheduler rebuild to the cross reference rebuild	Added a routine to allow scheduler entries to be rebuilt to assist with support functions of the existing scheduler build.
Enhancement	33329	Change MyTaskit to DockMaster in all forms	The MyTaskit Pro Operations Module has been rebranded to reflect DockMaster. This change has been made in accordance with ValSoft Corporation (http://www.valsoftcorp.com/). Rebranding will change the logo, installation pathing, copyright information and help documentation to align with the DockMaster brand.
Enhancement	32539	Ingenico Display: Do not display items on device (Worldpay)	When using Worldpay with an Ingenico device, items will no longer display on the device. The display for items does not scroll, nor does it remove items when they are removed from an active sale, causing customer confusion when making a purchase at Point of Sale.
Enhancement	34203	Include a default POSR report	Added a standard Point of Sale Register report to DockMaster to report on the Register Number, Machine Name and User ID in use.

Point of Sale

Type	ID	Issue	Correction/Change
Bug	32989	Recall Ticket: Leading or trailing spaces on search criteria return no results	Found an issue where any leading or trailing spaces entered in point of sale while recalling a ticket by ticket id were causing the ticket to not be found in the search routine. Going forward, the system will automatically remove any leading/trailing spaces entered into the ticket id field when searching to provide accurate results.
Bug	34590	System Hangs and System Slowness	To resolve several reported issues related to slow performance and system hangs when using Point of Sale, we have rearchitected several of the POS processes in the back end. The intent is to minimize system locks when they are not necessary, which will positively impact end user experience when interacting with Point of Sale. Wherever possible, efforts were taken to speed up processes and to reduce back-end processing time for standard ticket functions. The finalization process for finishing a sale in POS has been significantly improved by handling different subroutines of the process at different points.
Bug	33235	When creating an order in OE, Purchase Order	Corrected an issue where a ticket created in Order Entry would not carry over the Purchase Order to Point of Sale. Going

Type	ID	Issue	Correction/Change
		is removed when viewing in TPOS	forward, the PO Number entered during Order Entry will be visible on the Point of Sale ticket.
Bug	33566	WorldPay/First Mile: Swipe card required when refund by using stored card	Fixed a swipe request that was occurring when using stored profile to refund a sale through POS.
Bug	33598	WorldPay: Sale using Stored Profile fails without error message.	Corrected an issue that occurred when a sale transaction processed through Worldpay failed, the POS application was not correctly providing an error message to indicate the failure (such as a declined card) to the end user.
Bug	33992	DockMaster using applications at the same time causing multiple locks	When using Point of Sale, performing other transactions within DockMaster could cause contention within the database, resulting in the system appearing to hang. To alleviate this issue, we have developed better locking management and will display a message to the end user to identify when Point of Sale is in the middle of a transaction that requires certain locks to occur. The intent is to alert the user to times when a singular process is running that must finish before other processes can begin.

Sales Management

Type	ID	Issue	Correction/Change
Bug	33681	Maintenance - Inventory: Model Maintenance error report	Corrected a system error when more than two model maintenance forms are open. This was sometimes causing a system crash for DockMaster.
Bug	33348	Prospect Functions - Prospects - Current Boat tab: Boat model number cannot be selected with F6 listing	Corrected an issue that was preventing a proper F6 lookup when using F6 to identify a model number for a specific manufacturer's item type.
Bug	34474	Purchasing - Purchase Orders: Non-model Option cost from PO doubled	Corrected an issue in Boat Sales when adding non-model options to a purchase order, the cost of the non-model option was being incorrectly applied to the unit cost and the option cost.

Service Management

Type	ID	Issue	Correction/Change
Bug	34414	Changing Bill To customer on an opcode is reversed when time card entry is entered	Corrected an issue that happened when a bill to customer entry on an opcode was changed from its original, and a time card entry against that opcode was entered, the bill to customer would incorrectly revert to the original address. Going forward, the bill to customer associated to an operation will not be changed with a time card entry log if it exists on that opcode.
Bug	33593	Warning message keeps popping up when opcode is length over all and there is no	Going forward, whenever a per-foot rate is entered and a boat does not have the necessary dimensions entered, the per-foot changes back to N/A and the per-foot rate is removed after an error message is displayed.

Type	ID	Issue	Correction/Change
		overall length for the boat	
Bug	35336	Time Card and Labor Entries	Modified all time card entry methods to better handle overnight entries. Going forward, when a user has a start time on one day and an end time on another day, two entries will be logged, with the first time entry ending at 11:59:59 PM and the second starting at 12:00:00 AM.